



## Experience

**Product designer**  
**Olisto**

Amsterdam, NL  
Sep. 2020 - Present

- **Designed and launched** Olisto's multi-product platform (Studio, Developer, Integrations).
- **Led the end-to-end design** of a smartwatch app in partnership with **Huawei**, optimizing flows for small-screen usability and expanding Olisto's reach into wearable devices.
- **Delivered a pilot project** with **Eneco**, creating prototypes and user-tested flows that validated product-market fit.
- **Drove product strategy shift** from B2C to B2B by introducing early prototyping, improving cross-team alignment and reducing rework in development cycles.
- **Conducted user research and usability testing**, translating insights into wireframes, interactive prototypes, and polished UI designs in Figma.

**Software engineer**  
**Olisto**

Amsterdam, NL  
Feb. 2018 - Sep. 2020

- **Mobile Development:** Built cross-platform mobile apps using Polymer and Apache Cordova.
- **Frontend Development:** Designed and implemented modern interfaces with Vue.js.
- **Backend Development:** Node.js, Express, MongoDB, and ClickHouse,.

**Mobile engineer**  
**Favoroute**

Amsterdam, NL  
Jan. 2017 - Jan. 2018

- Leading the development of the new Android app while ensuring the maintenance of the iOS app.
- Contributed to design iterations by providing technical feedback, and feasibility insights that shaped UX.
- Collaborated with product designers to translate user flows into working mobile features.

**Mobile developer**  
**BioBeats (acquired)**

Pisa, IT  
Jun. 2015 - Oct. 2015

Developed a library SensAI (Sensor Abstract Layer) for IOS and Windows Phone. The library aimed to give smarter access to mobile phones and Microsoft Band sensors, improving battery life.

**Software analyst**  
**NRGIT**

Florence, IT  
Feb. 2012 - Feb. 2016

Analysis and advice in the development of algorithms for the evaluation of energy savings achieved by energy efficiency projects implemented on the mobile access network (RAN) for our clients Wind, Telecom and Vodafone Italy.

## Education

**UX Design Institute (Glasgow Caledonian University)**

Diploma in UX Design  
May. 2020 - Apr. 2021

**University of Pisa**

First Level Master Degree in Mobile application  
2014 - 2015

**University of Florence**

Bachelor degree in Computer Science Engineering  
Oct. 2006 - 2011

## Skills & languages

- **Product Design:** UX/UI Design, Wireframing, Prototyping, Design Thinking, Usability Testing, User Research, Information Architecture, Interaction Design
- **Tools:** Figma, Adobe XD, Miro, Jira, Confluence, GitHub
- **Languages:** English (fluent), Italian (native)